

Aeroball

Rules and Strategies



Aeroball (2 player rules)

You can have two games going on simultaneously on the 4-person aeroball at Heyswood

Object of the Game: The first player to reach 7, 15 or 21 points wins a game.

Service: Flip a coin to determine server. Server takes up to three bounces to begin the game.

Bouncing: Players are allowed a maximum of three bounces (two bounces for advanced players and tournaments) to return the ball.

Scoring: 2 points are awarded for a basket. 1 point is awarded if the ball touches the back net and then falls to the surface without being caught.

Penalty: Loss of one point for hanging on the basket or front net. Opposite sides gets 2 free shots for any foul commitments.

Strategies of the Game:

If you are not in a blocking position, turn and face the basket. This is the best way to catch the ball before it hits the bed. Remember if you allow the ball to contact the bed your opponent wins one point.

Advanced players who have lots of stamina will bounce high and cover the basket for as long as possible.

Try to make your shot while your opponent is descending.